

Summary

Drive programs that execute the business strategy and vision to enable business value creation and productivity improvements. Influence and execute UX practices that provide competitive advantage, through solid understanding of user requirements.

Technical Skills	Tools
<ul style="list-style-type: none"> • UX Methods – Design and Development • Project Management • Scrum Master • Wire-framing / Prototyping • Design Language System 	<ul style="list-style-type: none"> • Adobe Creative Cloud • Ionic / Angular / React Native • PHP, JavaScript and jQuery • InVision / Sketch • JIRA / AHA

Education

- Bachelor of Commerce, Delhi University, India
- Post Graduate Advanced Diploma in Multimedia, Aptech Arena Multimedia, Delhi, India

Honeywell Sensing & Productive Solutions (US - Atlanta)

Supervisor Senior UX/UI Designer - Nov 2018 – Present

Responsibilities:

- Work with Human Resources staff to recruit, interview, select, hire, and employ an appropriate number of employees
- Empower employees to take responsibility for their jobs and goals. Delegate responsibility and expect accountability and regular feedback.
- Lead employees to meet the organization's expectations for productivity, quality, and goal accomplishment.
- Maintain transparent communication. Appropriately communicate organization information through department meetings, one-on-one meetings, and appropriate email, IM, and regular interpersonal communication.
- Drive key digital projects from start to completion. Ensure projects and daily tasks are completed on time, to a high level of quality, and proactively communicated to stakeholders.
- Engage with stakeholders and project leads on new user experiences, this includes gathering requirements and business objectives from stakeholders and working directly with UX/UI teams to determine the correct design and approach for creating these new user experiences.
- Work collaboratively with other design disciplines to ensure continuity, to leverage other specializations, and to maintain a holistic perspective.
- Developing a deep understanding of user needs
- Designing innovative user interfaces based on user research and design standards
- Building low fidelity, high fidelity and functional user interface prototypes
- Experiment with new tools and design method to help evolve our UX design practice

Honeywell Sensing & Productive Solutions (US - Seattle)

Senior UX/UI Designer - May 2015 – Present

Responsibilities:

- Lead projects of all shapes and sizes
- Developing a deep understanding of user needs
- Ensure a high quality of work from each designer/developer on a project team
- Designing innovative user interfaces based on user research and design standards
- Building low fidelity, high fidelity and functional user interface prototypes
- Collaborate effectively with developers and other designers to craft solutions for Movilizer
- Evaluate the usability of existing systems as well as preliminary designs

Honeywell Automation and Control Solutions (AUS - Sydney)

Senior UX/UI Designer - September 2008 – Present

Responsibilities:

- Responsible for overall UI consistency between various software products
- Translating requirements into successful product and user interface designs
- Designing innovative user interfaces based on user research and design standards
- Building low fidelity, high fidelity and functional user interface prototypes
- Developing user interface design specifications and assisting in the development of design guidelines and standards
- Working closely with the software development teams to deliver product releases to meet functional, quality and schedule goal

Liquid Elearning Service Pvt. Ltd. (India)

Team Lead – Graphics - October 2006 – September 2008

Responsibilities:

- Develop graphic design and media strategies for e-learning
- Understanding client requirements and deriving solutions for the same
- Develop graphic design standards for the team
- Develop in-house training for junior designers on Design Principles and Usability Testing
- Interface with client to capture their requirements and develop creative solution on the basis of requirement gathering

Experience Prior to 2005

VMAL Creative Solution & Marketing (UK-London) - Senior Web Designer - Mar 2005 – Sep 2006

GECIS eLearning Content Solution - Senior Graphic Designer - May 2004 – Dec 2004

SMILE Multimedia Pvt. Ltd - Senior Web Designer - Feb 2003 – May 2004

Films Rajindra Production - Graphic Designer - Nov 2000 – Jan 2003